## AMENDMENT TO THE CLAIMS

Please amend claims 1, 8, 16, 23, 29, 30, 35, 42, 47, 51, 53 and 59.

- (Currently Amended) A method comprising:
   processing a request to create a scene-capable of translational and rotational
   manipulation, wherein the scene is to be able to be translated and rotated;
   processing a request to add at least two media objects to the scene;
   preparing a translation vector and a rotation matrix for each of the media objects
   to define an orientation and a location of each of the media objects in the scene; and
   displaying the scene.
- 2. (Original) The method of claim 1 further comprising: receiving a request to manipulate the scene.
- (Original) The method of claim 2 further comprising:
   updating the translation vector and rotation matrix for each of the media objects
   responsive to receiving the request to manipulate the scene.
- 4. (Original) The method of claim 2 wherein the request to manipulate is received from an application program.
- 5. (Original) The method of claim 2 wherein the request to manipulate originates from a user.
- 6. (Original) The method of claim 2 wherein the request to manipulate is one of a pan request, a zoom request, and a tilt request.
- 7. (Original) The method of claim 2 further comprising:

calling one or more library functions of a plurality of library functions to manipulate the media objects.

- 8. (Currently Amended) The method of claim 7 wherein the library functions are included in a well-known an operating system enhancement application program interface.
- 9. (Cancelled)
- 10. (Original) The method of claim 1 further comprising:receiving a selection of a first media object of the media objects within the scene.
- 11. (Original) The method of claim 10 further comprising:receiving a request to manipulate the first media object.
- 12. (Original) The method of claim 11 further comprising:
  updating the translation vector and rotation matrix for the first media object
  responsive to receiving the request to manipulate the first media object.
- 13. (Original) The method of claim 11 wherein the request to manipulate originates from a user.
- 14. (Original) The method of claim 11 wherein the request to manipulate is one of a pan request, a zoom request, and a tilt request.
- 15. (Original) The method of claim 11 further comprising: calling one or more library functions of a plurality of library functions to manipulate the media objects.

- 16. (Currently Amended) The method of claim 15 wherein the library functions are included in a well-known an operating system enhancement application program interface.
- 17. (Cancelled)
- 18. (Original) The method of claim 1 wherein each media object further comprises: a soundtrack associated with each media object such that the soundtrack is to be played when the media object is selected by a user.
- 19. (Original) The method of claim 18 wherein the soundtrack is to be played responsively to movement of the associated media object.
- 20. (Original) The method of claim 1 further comprising: receiving a designation of a soundtrack to be played in conjunction with the displaying of the scene.
- 21. (Original) The method of claim 20 wherein the soundtrack is played by calling one or more library functions of a plurality of library functions.
- 22. (Original) The method of claim 1 wherein displaying comprises: calling one or more library functions of a plurality of library functions to display the media objects.
- 23. (Currently Amended) A method of providing an application program interface comprising:

providing a first function to allow an application program to create a scene capable of translational and rotational manipulation, wherein the scene is to be able to be translated and rotated;

providing a second function to allow the application program to add at least two media objects to the scene; and

preparing a translation vector and a rotation matrix for each of the media objects to define an orientation and a location of each of the media objects in the scene upon receipt of a request to execute the second function.

24. (Original) The method of claim 23 further comprising: providing a third function to display the scene and the media objects in the scene; and

displaying the scene responsive to receiving a request to execute the third function.

- 25. (Original) The method of claim 24 further comprising: receiving a request from a user to manipulate the scene.
- 26. (Original) The method of claim 25 further comprising:
  updating the translation vector and rotation matrix for each of the media objects
  responsive to receiving the request to manipulate the scene.
- 27. (Original) The method of claim 25 wherein the request to manipulate is one of a pan request, a zoom request, and a tilt request.
- 28. (Original) The method of claim 25 further comprising:
  calling one or more library functions of a plurality of library functions to
  manipulate the media objects.
- 29. (Currently Amended) The method of claim 28 wherein the library functions are included in a well-known an operating system enhancement application program interface.

30. (Currently Amended) A system comprising:

means for processing a request to create a scene capable of translational and rotational manipulation, wherein the scene is to be able to be translated and rotated; means for processing a request to add at least two media objects to the scene; means for preparing a translation vector and a rotation matrix for each of the media objects to define an orientation and a location of each of the media objects in the scene; and

means for displaying the scene.

means for tilting.

- 31. (Original) The system of claim 30 further comprising: means for receiving from a user a request to manipulate the scene.
- 32. (Previously Presented) The system of claim 31 further comprising:
  means for updating the translation vector and rotation matrix for each of the
  media objects responsive to the means for receiving from the user the request to
  manipulate the scene.
- 33. (Original) The system of claim 31 wherein the request to manipulate is one of a pan request, a zoom request, and a tilt request, and the system further comprises: means for panning; means for zooming; and
- 34. (Original) The system of claim 31 further comprising:
  means for calling one or more library functions of a plurality of library functions to
  manipulate the media objects.

- 35. (Currently Amended) The system of claim 34 wherein the library functions are included in a well-known an operating system enhancement application program interface.
- 36. (Cancelled)
- 37. (Original) The system of claim 30 wherein each media object further comprises: a soundtrack associated with each media object such that the soundtrack is to be played when the media object is selected by a user.
- 38. (Previously Presented) The system of claim 37 further comprising: means for playing the soundtrack responsively to movement of the associated media object.
- 39. (Original) The system of claim 30 further comprising:

  means for receiving a designation of a soundtrack to be played in conjunction with the displaying of the scene.
- 40. (Original) The system of claim 39 further comprising:

  means for calling one or more library functions of a plurality of library functions to play the soundtrack.
- 41. (Original) The system of claim 30 wherein displaying comprises:
  means for calling one or more library functions of a plurality of library functions to display the media objects.
- 42. (Currently Amended) A machine readable medium having instructions which when executed by a processor cause the processor to perform operations comprising:

processing a request to create a scene capable of translational and rotational manipulation, wherein the scene is to be able to be translated and rotated; processing a request to add at least two media objects to the scene; preparing a translation vector and a rotation matrix for each of the media objects to define an orientation and a location of each of the media objects in the scene; and displaying the scene.

43. (Previously Presented) The machine readable medium of claim 42 having further instructions which when executed cause the processor to perform operations further comprising:

receiving from a user a request to manipulate the scene.

- 44. (Original) The machine readable medium of claim 43 having further instructions which when executed cause the processor to perform operations further comprising: updating the translation vector and rotation matrix for each of the media objects responsive to receiving the request to manipulate the scene.
- 45. (Original) The machine readable medium of claim 43 wherein the request to manipulate is one of a pan request, a zoom request, and a tilt request.
- 46. (Original) The machine readable medium of claim 43 having further instructions which when executed cause the processor to perform operations further comprising: calling one or more library functions of a plurality of library functions to manipulate the media objects.
- 47. (Currently Amended) The machine readable medium of claim 46 wherein the library functions are included in a well-known an operating system enhancement application program interface.

48. (Original) The machine readable medium of claim 42 wherein each media object further comprises:

a soundtrack associated with each media object such that the soundtrack is to be played when the media object is selected by a user.

- 49. (Original) The machine readable medium of claim 48 wherein the soundtrack is to be played responsively to movement of the associated media object.
- 50. (Original) The machine readable medium of claim 42 further comprising: receiving a designation of a soundtrack to be played in conjunction with the displaying of the scene.
- 51. (Currently Amended) The machine readable medium of claim 50 wherein the soundtrack is to be played by calling one or more library functions of a plurality of library functions.
- 52. (Original) The machine readable medium of claim 42 wherein the displaying comprises:

calling one or more library functions of a plurality of library functions to display the media objects.

53. (Currently Amended) A machine readable medium having instructions which when executed by a processor cause the processor to perform operations comprising: providing an application program interface comprising:

providing a first function to allow an <u>the</u> application program to create a scene <del>capable of translational and rotational manipulation</del>, wherein the scene is able to be <u>translated and rotated</u>;

providing a second function to allow the application program to add at least two media objects to the scene; and

preparing a translation vector and a rotation matrix for each of the media objects to define an orientation and a location of each of the media objects in the scene upon receipt of a request to execute the second function.

- 54. (Original) The machine readable medium of claim 53 having further instructions which when executed cause the processor to perform operations further comprising: providing a third function to display the scene and the media objects in the scene; and
- displaying the scene responsive to receiving a request to execute the third function.
- 55. (Original) The machine readable medium of claim 54 having further instructions which when executed cause the processor to perform operations further comprising: receiving a request from a user to manipulate the scene.
- 56. (Original) The machine readable medium of claim 55 having further instructions which when executed cause the processor to perform operations further comprising: updating the translation vector and rotation matrix for each of the media objects responsive to receiving the request to manipulate the scene.
- 57. (Original) The machine readable medium of claim 55 wherein the request to manipulate is one of a pan request, a zoom request, and a tilt request.
- 58. (Original) The machine readable medium of claim 55 having further instructions which when executed cause the processor to perform operations further comprising: calling one or more library functions of a plurality of library functions to manipulate the media objects.

- 59. (Currently Amended) The machine readable medium of claim 58 wherein the library functions are included in a well-known an operating system enhancement application program interface.
- 60. (Cancelled)